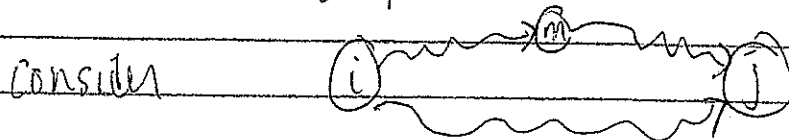


Let's # the v's. 1 to n.

We need to figure out what other ways we can specify a choice among options.



can consider the path that goes from i to j uses no vertex w/ index $\geq m$.
bottom path or path ^{that} goes through m .

~~that is~~ $i \rightsquigarrow m$ & $m \rightsquigarrow j$ each have intemed. v's. that are all $\leq m-1$.
also $i \rightsquigarrow j$ has intemed. v's $\leq m-1$.

SO we can ~~either choose~~ to go

from i to j using no vertex w/ # $> m$

we can choose either to

go ~~from~~ through m or go through v's all $\leq m-1$.

if we go through m we have 2 subproblems
 $i \rightsquigarrow m$ & $m \rightsquigarrow j$.

if not, we have 1 subproblem $i \rightsquigarrow j$ w/ all $\leq m$

Choice	Sub. Prob(s)	Time. Cost
go thru m	$i, m, m-1$ $m, j, m-1$	Θ
don't go thr. m	$i, j, m-1$	Θ

Value Function

$F(i, j, m) =$ weight of SP. from i to j using
no intermed. $v \neq i, j$ $v \neq m$.

Recursive:

$$F(i, j, m) = \min(F(i, m, m-1) + F(m, j, m-1), F(i, j, m-1))$$

BASE CASE go through no intermed. v 's.

$$F(i, j, 0) \leftarrow w_{ij}$$

~~call this~~ call this

$F_{ij}^{(m)}$

call this

$F_{ij}^{(0)}$

FLOYD-WARSHALL (W, n)

$n = |V| = \text{dim of } W.$

1. $F^{(0)} \leftarrow W$

2. for $m \leftarrow 1$ to n

3. for $i \leftarrow 1$ to n

4. for $j \leftarrow 1$ to n

5. $F_{ij}^{(m)} \leftarrow \min(F_{im}^{(m-1)} + F_{mj}^{(m-1)}, F_{ij}^{(m-1)})$

6. return $F^{(n)}$

$\Theta(n^3)$

FLOYD-WARSHALL

$\Theta(V^3)$

really small constants

Rep. Squaring

$\Theta(V^3 \lg V)$

Rep. Dijkstra's

$\Theta(V^2 \lg V + VE)$ - no neg. wts.

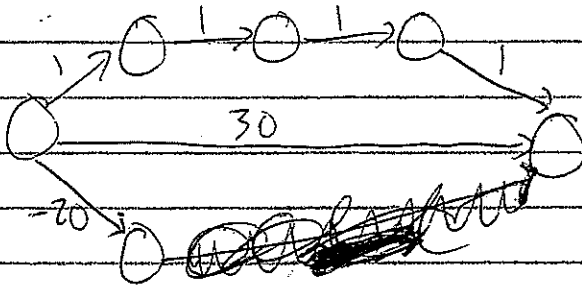
" B-F

$\Theta(V^2 E)$

If we had sparse graph, which ^{do you} prefer?

We want to do Repeated Dijkstra's but w/ NO NEG WTS.

e.g.

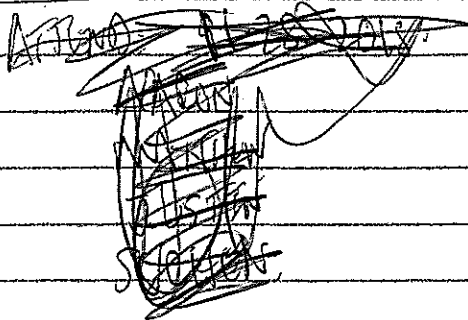


can we just change the weights in some way?

add 20 to all? best is ~~heavy~~ bottom 2 edges but.

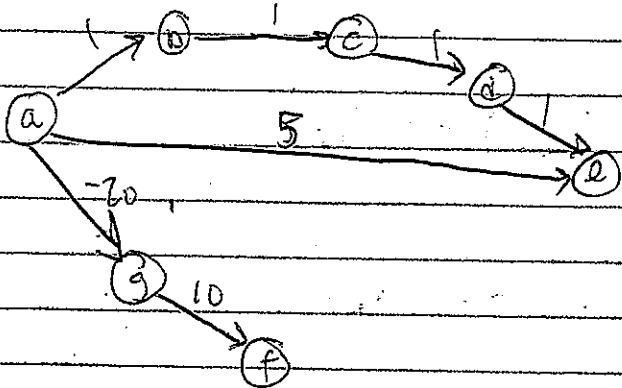
4 * 21 = 84 worse than 20 + 30 = 50.

SP's w/ more edges are penalized too much.

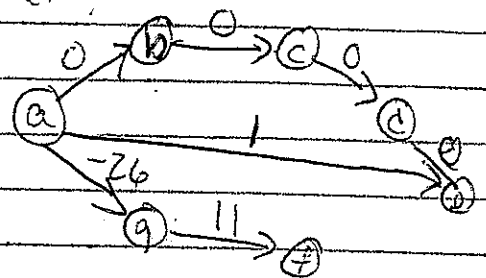


~~And weights~~

~~START w/ non-negative etc. on pt. 253-258~~



e.g. $a=1$ $h(a)=1$
 $b=2$ $h(b)=2$ etc.
 etc.



NUMBER THE V'S. in any #s (RANDOM ORDER). consider these #s as $h(v_i)$

$1 \xrightarrow{10} 2$ replace ^{weight} w/ $1 - 2 + 10 = 9$

$10 \xrightarrow{5} 20$ replace w/ $10 - 20 + 5 = -5$

WE want to add a rule to make sure they are non-negative, but changing the weights in this way does not alter the shortest paths.

NOTICE: $(v_1) \longrightarrow (v_2) \longrightarrow (v_3) \longrightarrow \dots \longrightarrow (v_k)$

the path wt is $w(v_1, v_2) + w(v_2, v_3) + \dots + w(v_{k-1}, v_k)$.

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$$\begin{aligned}
 & w(v_1, v_2) + h(v_1) - h(v_2) \\
 & + w(v_2, v_3) + h(v_2) - h(v_3) \\
 & + w(v_3, v_4) + h(v_3) - h(v_4)
 \end{aligned}$$

$$+ w(v_{k-1}, v_k) + h(v_{k-1}) - h(v_k)$$

$$= w(v_1, v_2) + w(v_2, v_3) + \underbrace{h(v_1) - h(v_k)}_{\text{this is the only difference}} + w(v_{k-1}, v_k)$$

$$+ w(v_{k-1}, v_k)$$

ANY PATH THAT GOES FROM v_1 TO v_k HAS THAT
 $h(v_1) - h(v_k)$ additional value added to it. ~~so~~
 If you add the same # to all numbers, the order doesn't change.
 and because $h(v_1) - h(v_k)$ does not depend on the PATH
 therefore it cannot screw up the shortest path values.
 or ~~any~~ the better paths ~~from~~ before the same term v 's

↓

eg.

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THE REASSIGNING OF THE WEIGHTS DOES NOT CHANGE WHICH PATH IS SHORTEST.

THE ONLY OTHER THING TO DO IS TO NOW MAKE ~~SA~~ IT SO THAT NONE OF THE WEIGHT ARE NEGATIVE (SO WE CAN USE ~~REPLACES~~ DEJKSTRA'S) SOME FORM OF.

WE WANT $w(u,v) + h(u) - h(v) \geq 0$.

that is, the new reassigned weight must be non-negative.

we want $h(v) \leq w(u,v) + h(u)$.

NOTICE THIS IS LIKE THE TRIANGLE INEQUALITY.

NOW THE BIG STEP.

SUPPOSE WE HAVE distances FROM SOME SOURCE s .

$$\text{dist}(s,v) \leq w(u,v) + \text{dist}(s,u)$$

assign $\text{dist}(s,v)$ to $h(v)$ $\text{dist}(s,u)$ to $h(u)$.

etc. so we can add a new vertex s to the graph. w/ a directed edge from s to each of the other v 's w/ weigh 0 $w(s,u) = 0 \forall u \in V$

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Reminds of. want to do rep. Dijkstra's b/c of sparse graphs. but want to remove neg. wts. if exist. ~~if~~ but need to make sure not to screw up s.p.'s. 2 ideas. if replace v 's ~~with~~ w 's $\odot \odot v_1 - v_2 + w_{12} = w'_{12}$

THIS IS THE INITIAL STEP OF THE ALGORITHM.

JOHNSON (V, E, w)

1. Create a new source vertex s (not in V) w/ $w(s, u) \leftarrow 0$ ^{already}
 $\forall u \in V. \quad V' = V \cup \{s\} \quad E' \text{ is } E \cup \text{new edges.}$

2. RUN BELLMAN-FORD (V', E', s)
TO COMPUTE $d[u] \forall u \in V$ which are the s.p.'s from s to each v

3. IF NWC from BELLMAN-FORD RETURN NWC.

4. for each edge (u, v)

5. $\text{new } w(u, v) \leftarrow w(u, v) + d[u] - d[v]$

6. RUN DIJKSTRA'S ON EACH vertex as a source.

7. for each pair of v 's u, v

$\text{final } d(u, v) \leftarrow \text{new } d(u, v) - d[u] + d[v]$

↑
from dijkstra's.

USE THIS FOR SPARSE GRAPH W/ NEG. WT. EDGES.

Line 1 runs in V time

2 $\Theta(VE)$

4/5 E time.

6. $\Theta(V^2 \lg V + VE)$

7 V^2

$\Theta(V^2 \lg V + VE)$. - JOHNSON'S

AND
REQUIRES
 $w(u, v) \geq 0$
 $w(u, v) \leq w(u, v)$
 $d(s, u) \leq w(s, u)$
all new
 s
w/ 0 wts
edges from
 s to
all
run
BF(s).

then
replace
wts.
etc.

ALL PAIRS S.P.

REPEATED SQUARING $\Theta(V^3 \lg V)$ FLOYD-WARSHALL $\Theta(V^3)$ REPEATED - BELLMAN-FORD $\Theta(V^2 E)$ " DIJKSTRA'S $\Theta(V^2 \lg V + VE)$

small constants

w/ Fib. Heap.

requires NON-NEG. WTS.

JOHNSON

 $\Theta(V^2 \lg V + VE)$

allows NEG. WTS.