

CS 230  
Programming Languages

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# Today's Topics

- Questions? / Comments?
- More Scheme

# Scheme

- Some key things we learned last time
- define
  - Examples:
  - (define games 162)
  - (define (square x) (\* x x))
- car, cdr
  - Examples:
  - (car '(a b c)) ; 'a
  - (cdr '(a b c)) ; '(b c)
- cons
  - Example:
  - (cons 'a '(b c)) ; '(a b c)
- null?
  - Examples:
  - (define list1 '(a b c))
  - (null? list1) ; #f
  - (null? '()) ; #t
- quote or '

# Functional Programming

- Scheme
  - Numeric “predicate” functions return a Boolean
    - #T or #F
    - =, <>, >, <, >=, <=, EVEN?, ODD?, ZERO?
  - Symbolic Atoms and Lists “predicate” functions
    - EQ?, LIST?, NULL?, EQUAL?

# Functional Programming

- Scheme

- There is a difference between

- =

- eq?

- equal?

- = is used for numeric comparison

- eq? is used for symbol/atom comparison

- equal? is used for symbol/atom or list comparison

# Functional Programming

- Scheme

- IF takes three params

(IF predicate then\_expression else\_expression )

- COND – is like switch / case statements

(COND

( predicate1 expression { expression } )

( predicate2 expression { expression } )

...

( predicaten expression { expression } )

( ELSE expression { expression } )

)

# Functional Programming

- Let's write a function named `linsearch` that determines whether an atom is in a particular list.
- e.g. `(linsearch 'B '(A B C))` should return `#T` and `(linsearch 'X '(A B C))` should return `#F.`)

# Functional Programming

- solution

```
(DEFINE (linsearch atm lis)
  (COND
    ((NULL? lis) #F)
    ((EQ? atm (CAR lis)) #T)
    (ELSE ( linsearch atm (CDR lis))))
  )
)
```



# Functional Programming

- when writing functions dealing with a list `lis`,
  - if you want to go through the elements one at a time,
    - use `(car lis)` to get the first
    - and recurse on `(cdr lis)`
    - also, you'll need to tell your function when to stop, that is, when the list is null, so `(null? lis)` should be the first thing you check.
- In general recursive functions need to
  - 1st check the base case (the case that will be true when the recursion should stop)
  - and in the recursive step(s) make sure that the function is working towards the base case (What do I mean here?)

# Functional Programming

- Let's write functions to:
  - compute a fibonacci number
    - we'll write it with ifs
    - we'll write it with cond
  - power – raise the value of the first parameter to the second.

# Functional Programming

- Let's write functions to:

memberdeep - of an atom in a list (or any of the “sublists”)

- Let's write this so that it checks for membership of the atom in the list as before, or in any list within the list.

atomsonly – determine if a list is made up of only atoms (no sublists).

– Fix power to handle negative exponents

# Functional Programming

- Let's write functions to:
  - remove the first occurrence of an element of a list